

MUSIC TECHNOLOGY AND COMPUTATION

Master's Programs in Music Technology and Computation (<https://catalog.mit.edu/interdisciplinary/graduate-programs/music-technology-computation>)

Master of Science in Music Technology and Computation

Subject Requirements

The Master of Science in Music Technology and Computation requires a minimum of 68 units of subject credit and the completion of a thesis acceptable to the Music and Theater Arts Section.

Core Requirements

Select two of the following subjects: 24

21M.569	Studies in Music Technology
21M.583	Computational Music Theory and Analysis
21M.585	Interactive Music Systems
21M.586	Algorithms and Interactions for Human-AI Music Making
21M.587	Fundamentals of Music Processing

Restricted Electives¹ 36

Select 36 units:

21M.517	MIT Laptop Ensemble
21M.540	Critically Thinking in Music
21M.560	Introduction to Music Technology
21M.561	Electronic Music Composition I
21M.562	Electronic Music Composition II
21M.569	Studies in Music Technology ²
21M.570	Digital Instrument Design
21M.580[[Musical Aesthetics and Media Technology
21M.583	Computational Music Theory and Analysis ²
21M.585	Interactive Music Systems ²
21M.586	Algorithms and Interactions for Human-AI Music Making ²
21M.587	Fundamentals of Music Processing ²
21M.589	Studies in Advanced Music Technology and Music Computation
21T.523	Sound Design
MAS.837	Principles of Electronic Music Interfaces

Colloquium

21M.590 Colloquium in Music Technology³ 2

Research Seminar

21M.595	Music Technology And Computation Research Seminar ³	6
---------	--	---

Thesis

21M.THG	Graduate Thesis	24
---------	-----------------	----

Total Units		92
--------------------	--	-----------

¹ With permission of advisor, other subjects in music, computation, engineering, or technology can be used to satisfy up to 24 units of restricted electives.

² Subject can fulfill either the core requirement or the elective requirement, but not both.

³ Subject is taken twice.