Memo Practical Work

1. Preamble

Practical work shall foster the student's ability to solve technological scientific problems by applying acquired knowledge and social competencies. It can be conducted as a group work, provided that each student's performance may be assessed individually.

2. Find a Practical Work

The practical work is either a semester project of 8 credits or a lab course, which credits' are according to the course catalogue entry, conducted under the supervision of a professor of the department of computer science or an associated professor. The following courses may be chosen for the practical work: Game Programming Laboratory and Applied Security Laboratory. Alternatively, students can refer to the institutes' website, where projects are published, or talk to research groups in the preferred area to find a suitable semester project. Note, only one of the before-mentioned projects can be accredited during the course of the programme.

3. Registration for Practical Work

- Before starting the project, register the practical work electronically: **LE 263-0650-00L in myStudies**. The registration must take place at the start of the project, which can be anytime.
- Enter all the details (supervisor, co-supervisor, title, start and end date, upload task description).
- Note: If one of the labs mentioned above serves as practical work, you do not need to register the practical work separately. It is sufficient to register the corresponding lab in myStudies.

4. Duration and Submission

The duration and the submission of the practical work are handled between the supervisor and the student. It is, therefore, not necessary to submit the practical work to the studies administration office.

5. Grading / Repetition

The practical work is an ungraded semester performance, at which a pass/fail rating applies. A semester project or lab course can only be repeated once each, whereby a new topic must be chosen when repeating a semester project.