

# STUDIO ART: NEW MEDIA, BFASA

*for the degree of Bachelor of Fine Arts in Studio Art in Studio Art, New Media Concentration*

The Studio Art concentration in New Media provides an opportunity for students in the BFASA degree program to pursue sustained study in art forms that include time-based media, performance, digital imaging, and coding-based practices.

New Media courses incorporate established and emerging technologies in the service of art-making that looks to the history of art as well as to contemporary intersections between art, design and community engagement. Students can expect to gain working knowledge in a core set of forms that include digital imaging, video, coding, and interactive technologies, along with an understanding of the conceptual and historical context in which these forms exist. As students advance, they will build on this core knowledge by developing and following individual interests in advanced courses that include both technical instruction and topic-focused explorations. Students will be able to take courses across the School of Art & Design and the broader campus to further pursue experiences in other disciplines and areas of inquiry that can contribute to a personal artistic trajectory.

Students in the School of Art and Design must complete the Campus General Education requirements (<https://courses.illinois.edu/gened/DEFAULT/DEFAULT/>). Some Art and Design courses will also apply toward the General Education requirements (<https://courses.illinois.edu/gened/DEFAULT/DEFAULT/>).

Students majoring in this degree program must complete the First Year Curriculum requirements before beginning other major requirements.

A portfolio review is required for admission to the School of Art and Design.

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## Graduation Requirements

Minimum hours required for graduation: 122 hours.

## University Requirements

Minimum of 40 hours of upper-division coursework, generally at the 300- or 400-level. These hours can be drawn from all elements of the degree.

Students should consult their academic advisor for additional guidance in fulfilling this requirement.

The university and residency requirements can be found in the Student Code (<https://studentcode.illinois.edu/article3/part8/3-801/>) (§ 3-801) and in the Academic Catalog (<http://catalog.illinois.edu/general-information/degree-general-education-requirements/>).

## General Education Requirements

Follows the campus General Education (Gen Ed) requirements (<https://courses.illinois.edu/gened/DEFAULT/DEFAULT/>). Some Gen Ed requirements may be met by courses required and/or electives in Art and Design.

Code	Title	Hours
	Composition I	4-6
	Advanced Composition	3
	Humanities & the Arts (6 hours)	6
	fulfilled by ARTH 110 and any other course approved as Humanities & the Arts	
	Natural Sciences & Technology (6 hours)	6
	Social & Behavioral Sciences (6 hours)	6
	Cultural Studies: Non-Western Cultures (1 course)	3
	Cultural Studies: US Minority Cultures (1 course)	3
	Cultural Studies: Western/Comparative Cultures (1 course)	3
	fulfilled by ARTH 110	
	Quantitative Reasoning (2 courses, at least one course must be Quantitative Reasoning I)	6-10
	Language Requirement (Completion of the third semester or equivalent of a language other than English is required)	0-15

## First Year Curriculum

Code	Title	Hours
FAA 101	Arts at Illinois	1
ARTF 101	Contemporary Issues in Art	2
ARTE 101	Art, Design, and Society	2
ARTH 110	Introduction to the History of Art and Visual Culture	3
ARTF 103	Design I	3
ARTF 105	Design II	3
	Select one Drawing course:	3
	ARTF 102 Observational Drawing	
	ARTF 104 Expressive Drawing	
	ARTF 106 Visualization Drawing	
<b>Total Hours</b>		<b>17</b>

## Art History Requirements

Code	Title	Hours
	200 level and above ARTH courses	9

## New Media Concentration Requirements

*Students must declare one concentration, students may not declare more than one concentration.*

Code	Title	Hours
ARTS 241	Image Practice	3
ARTS 243	Time Arts I	3
ARTS 244	Interaction I	3
ARTS 443	Time Arts II	3
ARTS 444	Interaction II	3
	Additional 200-level ARTS courses	6
	Additional 300- and 400-level ARTS courses	27
<b>Total Hours</b>		<b>48</b>

**Capstone Requirements**

Code	Title	Hours
ARTS 392	Current Art Issues Seminar	3
ARTS 451	BFASA Capstone Studio	4

**Summary of credits for Bachelor of Fine Arts in Studio Arts**

Code	Title	Hours
General Education		
First-Year Curriculum		
		17
	Art History	9
	Concentration	48
	Capstone	7
Free electives to bring the total hours earned to 122, including a minimum of 40 credits at the 300- or 400-level.		
<b>Total Hours</b>		<b>122</b>

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This sample sequence is intended to be used only as a guide for degree completion. All students should work individually with their academic advisors to decide the actual course selection and sequence that works best for them based on their academic preparation and goals. Enrichment programming such as study abroad, minors, internships, and so on may impact the structure of this four-year plan. Course availability is not guaranteed during the semester indicated in the sample sequence.

Students must fulfill their Language Other Than English requirement by successfully completing a third level of a language other than English. For more information, see the corresponding section on the Degree and General Education Requirements page (<http://catalog.illinois.edu/general-information/degree-general-education-requirements/>).

**First Year**

First Semester	Hours	Second Semester	Hours
FAA 101	3	1 ARTS 243	3
ARTF 101	2	2 ARTE 101	2
ARTH 110	3	3 ARTF 105	3
ARTF 103	4	3 Composition I or Language Other than English (3rd level)	4
ARTF ### (Drawing Category)	3	3 General Education course	3
Composition I or Language Other than English (3rd level)	4		
		<b>16</b>	<b>15</b>
<b>Total Hours</b>	<b>31</b>		

**Second Year**

First Semester	Hours	Second Semester	Hours
ARTS 241	3	ARTS 244	3
ARTH 200-400 level course	3	Additional ARTS 200-level course	3
Additional ARTS 200-level course	3	General Education course	3
General Education course	3	General Education course	3
General Education course	3	General Education course	3
		<b>15</b>	<b>15</b>

**Total Hours 30****Third Year**

First Semester	Hours	Second Semester	Hours
ARTS 443	3	ARTS 444	3
ARTH 200-400 level course	3	ARTS 392	3
Additional ARTS 300- or 400-level course	3	Additional ARTS 300- or 400-level course	3
Additional ARTS 300- or 400-level course	3	Additional ARTS 300- or 400-level course	3
General Education course	3	General Education course	3
		<b>15</b>	<b>15</b>

**Total Hours 30****Fourth Year**

First Semester	Hours	Second Semester	Hours
Additional ARTS 300- or 400-level course	3	ARTS 451	4
Additional ARTS 300- or 400-level course	3	Additional ARTS 300- or 400-level course	3
Additional ARTS 300- or 400-level course	3	Additional ARTS 300- or 400-level course	3
ARTH 200-400 level course	3	General Education course	3
General Education course	3	Free Elective course	3
		<b>15</b>	<b>16</b>

**Total Hours 31****Total Hours: 122**

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## BFASA Studio Art:

Upon completion of BFASA curriculum:

1. Students will apply basic principles of multi-dimensional and multi-sensory communication across diverse mediums to achieve a desired aesthetic in their creative work.
2. Students will experiment with and critically analyze the expressive possibilities of various media and conceptual strategies, demonstrating engagement with emerging technologies and investigation of broader social questions and challenges.
3. Students will implement concepts of visual rhetoric and meaning making in the development of artworks that acknowledge and demonstrate empathy toward diverse social histories and lived experiences.
4. Students will develop and articulate a self-directed creative practice that synthesizes existing knowledge, personal perspectives, and collaborative opportunities to engage audiences in a variety of social and institutional settings.
5. Students will demonstrate adaptability for varying professional roles across artistic, cultural, and commercial contexts

**In addition, each concentration has discipline specific learning outcomes:**

### New Media Concentration:

1. Students concentrating in New Media are trained in the production and critique of artworks that explore forms and technologies identified as new or emerging. Students concentrating in New Media create work for the new disciplinary mechanisms that have arisen to evaluate and promote artwork in digital media, but also for traditional institutional mechanisms of art distribution and art critique. As in Contemporary Art, work in New Media may take the form of performance, sound and radio broadcast, gallery exhibition, curation, public art, cinema and video, a networked event, publication, or even scientific research.
2. Students concentrating in New Media are able to analyze and synthesize relevant aspects of human interaction in various contexts (physical, cognitive, cultural, social, political, and economic) and with respect to technologically-mediated communication, objects, and environments. Junior and Senior years see students working with critics/professors across the School to develop a portfolio of works in time-based, interactive, physical, networked or performative media. In the process of generating a body of work around a subject and form of their choice, students receive instruction in technical execution, formal composition, and theoretical framing.

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## School of Art & Design

School of Art & Design (<https://art.illinois.edu/>)

Art & Design Faculty (<https://art.illinois.edu/about/faculty-directory/>)

Coordinator of Undergraduate Academic Affairs: Michael Foellmer  
([foellme1@illinois.edu](mailto:foellme1@illinois.edu))

143 Art and Design Building, Champaign, IL 61820

(217) 244-8462

## College of Fine & Applied Arts

Fine & Applied Arts (<https://faa.illinois.edu>)

### Admissions

University of Illinois Urbana-Champaign Undergrad Admissions (<https://admissions.illinois.edu/myillini-apply/>)

FAA Undergraduate Advising (<https://faa.illinois.edu/student-resources/current-students/academic-affairs-office/undergraduate-advisors/>)

Undergrad Admissions: [admissions@illinois.edu](mailto:admissions@illinois.edu)